

	Dance	OAA	Gymnastics	Fundamental Movement Skills	Games	Swimming
National Curriculum Links	NC KSI: perform dances using simple movement patterns. KS2: perform dances using a range of movement patterns.	NC KS2: take part in outdoor and adventurous activity challenges both individually and within a team.	NC: KSI: master basic movements as well as developing balance, agility and co ordination. KS2: develop flexibility, strength, technique, control and balance.	NC: KSI: master basic movements including running, jumping and throwing, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities. KS2: use running, jumping and throwing in isolation and in combination	NC: KSI: master basic movements including throwing and catching. Participate in team games, developing simple tactics for attacking and defending. KS2: use throwing and catching in isolation and in combination. Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending.	NC: Swim competently confidently and proficiently over a distance metres. Use a range of strokes effectively. Perform safe self-rescue in different water-based situations.
EYFS	Copy basic body actions and rhythms.  Choose and use travelling actions, shapes and balances.  Travel in different pathways using the space around them.  Begin to use dynamics and expression with guidance.  Begin to count to music	Follow simple instructions.  Share their ideas with others.  Explore activities making own decisions in response to a task.  Make decisions about where to move in space.  Follow a path.  Begin to identify personal success.	Create shapes showing a basic level of stillness using different parts of their bodies.  Begin to take weight on different body parts.  Show shapes and actions that stretch their bodies.  Copy and link simple actions together.	Run and stop with some control.  Jump and hop with bent knees.  Throwing larger balls and beanbags into space.  Explore skipping as a travelling action.  Balance whilst stationary and on the move.  Change direction at a slow pace.  Explore moving different body parts together.	Drop and catch with two hands.  Move a ball with feet.  Throw and roll a variety of beanbags and larger balls to space.  Kick larger balls to space.  Stop a beanbag or large ball sent to them using hands.  Attempt to stop a large ball sent to them using feet.  Hit a ball with hands.  Run and stop when instructed.	



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				Move around showing limited
				awareness of others.
				Make simple decisions in
				response to a situation.
Copy, remember and repeat	Follow instructions.	Perform balances making	Attempt to run at different	Drop and catch a ball after
actions.				one bounce on the move.
		stretched and curled.	of technique.	N. 18 . 166
Choose actions for an idea.		T		Move a ball using different
	group.			parts of the foot.
	Rogin to identify named al	3	3 1 3	Throw and roll towards a
	0 01	perious of time.	some control.	target with some varying
guiaurice.	success.	Demonstrate poses and	lump leap and hop and	techniques.
Show some sense of dunamic	Copy a simple			tool waquee.
				Kick towards a stationary
				target.
Begin to use counts.	ldentify own and others'	Remember, repeat and link	Throw towards a target.	
	success.	simple actions		Catch a beanbag and a
		together.		medium-sized ball.
				An and the latest terms of
			different speeds.	Attempt to track balls and
				other equipment sent to them.
				them.
			3 3	Strike a stationary ball
				using a racket.
			Use co-ordination with and	J
			without equipment.	Run, stop and change
				direction with some balance
				and control.
				Recognise space in relation to
				others.
				Begin to use simple tactics
				with quidance.
	actions.  Choose actions for an idea.  Use changes of direction, speed and levels with guidance.  Show some sense of dynamic and expressive qualities.	actions.  Choose actions for an idea.  Use changes of direction, speed and levels with guidance.  Show some sense of dynamic and expressive qualities.  Begin to work with a partner and a small group.  Begin to identify personal success.  Copy a simple diagram/map.  Identify own and others'	actions.  Begin to work with a partner and a small group.  Use changes of direction, speed and levels with guidance.  Show some sense of dynamic and expressive qualities.  Begin to work with a partner and a small group.  Take body weight on hands for short periods of time.  Demonstrate poses and movements that challenge their flexibility.  Remember, repeat and link	actions.  Choose actions for an idea.  Use changes of direction, speed and levels with guidance.  Show some sense of dynamic and expressive qualities.  Begin to use counts.  Begin to work with a partner and a small group.  Copy a simple diagram/map.  Identify own and others' success.  Begin to use counts.  Their body tense, stretched and curled.  Take body weight on hands for short periods of time.  Demonstrate poses and movements that challenge their flexibility.  Remember, repeat and link simple actions together.  Show some control and balance when travelling at different speeds.  Begin to show balance and co-ordination with and



Year 2	Copy, remember and repeat	Follow instructions	Perform balances on	Show balance and	Dribble a ball with two	
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	a series of actions.	accurately.	different body parts with some control and	coordination when running	hands on the move.	
	C 1 + C	\\\/ \\		at different speeds.	Doll I I ou	
	Select from a wider range	Work co-operatively with a	balance.		Dribble a ball with some	
	of actions in	partner and a small group,		Link running and jumping	success, stopping it when	
	relation to a stimulus.	taking turns and listening to	Take body weight on	movements with some control	required.	
		each other.	different body parts,	and balance.		
	Use pathways, levels, shapes,		with and without apparatus.		Throw and roll towards a	
	directions, speeds and timing	Try different ideas to solve		Show hopping and jumping	target using varying	
	with guidance.	a task.	Show increased awareness	movements with some	techniques with some success.	
			of extension and flexibility	balance and control.		
	Use mirroring and unison	Follow and create a simple	in actions.		Show balance when kicking	
	when completing actions with	diagram/map.		Change technique to throw	towards a target.	
	a partner.		Copy, remember, repeat and	for distance.		
		Understand when a	plan linking simple actions		Catch an object passed to	
	Show a character through	challenge is solved	with some control and	Show control and balance	them, with and without a	
	actions, dynamics and	successfully and begin to	technique.	when travelling at different	bounce.	
	expression.	suggest simple ways to		speeds.		
		improve.			Move to track a ball and	
	Use counts with help to stay			Demonstrates balance and	stop it using feet with	
	in time with the music.			co-ordination when changing	limited success.	
				direction.		
					Strike a ball using a racket.	
				Perform actions with		
				increased control when co-	Run, stop and change	
				ordinating their body with	direction with balance and	
				and without equipment.	control.	
					Move to space to help score	
					goals or limit others scoring.	
					Use simple tactics.	
Year 3	Copy remember and	Follow instructions from a	Complete balances with	Show balance, coordination	Dribble the ball with one	
	perform a dance phrase.	peer and give	increasing	and technique when running	hand with some control in	
	1 3	simple instructions.	stability, control and	at different speeds, stopping	game situations.	
	Create short dance phrases		technique.	with control.		
	that communicate an idea.	Work collaboratively with a	-0		Dribble a ball with feet with	
	3.55	partner and a small group,	Demonstrate some strength	Link running, hopping and	some control in game	
			and control	jumping actions using	situations.	
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	Use canon, unison and	listening to and accepting	when taking weight on	different take offs and		
	formation to represent an	others' ideas.	different body parts for	landing.	Use a variety of throwing	
	idea.		longer periods of time.		techniques in game	
		Plan and attempt to apply		Jump for distance and	situations.	
	Match dynamic and	strategies to solve problems.	Demonstrate increased	height with an awareness of		
	expressive qualities to a		flexibility and extension in	technique.	Kick towards a partner in	
	range of ideas.	Orientate and follow a	their actions.	t .	game situations.	
	3 3	diagram/map.		Throw a variety of objects,		
	Use counts to keep in time	3 1	Choose actions that flow	changing action for	Catch a ball passed to them	
	with a partner and group.	Reflect on when and why	well into one another both on	accuracy and	using one and two hands	
	with a partition area group.	challenges are solved	and off apparatus.	distance.	with some success.	
		successfully and use others'	and of the part colors.		Will sollie success.	
		success to help them to		Demonstrate balance when	Receive a ball sent to them	
		improve.		performing other	using different parts of the	
		miprove.		fundamental	foot.	
				skills.	J 001.	
				SKIIIS.	Catello I II stall to	
				CL LL L	Strike a ball with varying	
				Show balance when	techniques.	
				changing direction in		
				combination with	Change direction with	
				other skills.	increasing speed in game	
					situations.	
				Can co-ordinate their bodies		
				with increased consistency in	Use space with some success	
				a	in game situations.	
				variety of activities.		
					Use simple tactics	
					individually and within a	
					team.	
Year 4	Copy, remember and adapt	Accurately follow	Use body tension to perform	Demonstrate how and when	Link dribbling the ball with	
	set choreography.	instructions given by a peer	balances both	to speed up and slow	other actions with increasing	
		and give clear and usable	individually and with a	down when running.	control.	
	Choreograph considering	instructions to a peer.	partner.			
	structure individually, with	· ·		Link hopping and jumping	Change direction when	
	a partner and in a	Confidently communicate	Demonstrate increasing	actions with some control.	dribbling with feet with	
	group.	ideas and listen to others	strength, control and		some control in game	
		before deciding on the best	technique when taking own	Jump for distance and	situations.	
	Use action and reaction to	approach.	and others weight.	height showing balance and		
	represent an			control.		
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	idea.	Plan and apply strategies to	Demonstrate increased	T	Use a variety of throwing	
		solve problems.	flexibility and extension	Throw with some accuracy	techniques with increasing	
	Change dynamics to express		in more challenging actions.	and power towards a target	success in game situations.	
	changes in	Identify key symbols on a	B1	area.		
	character or narrative.	map and use a key to	Plan and perform sequences		Catch a ball passed to them	
		help navigate around a grid.	showing control and	Demonstrate good balance	using one and two hands	
	Use counts when		technique with and without	when performing other	with increasing success.	
	choreographing short	Watch, describe and	a partner.	fundamental skills.		
	phrases.	evaluate the effectiveness of			Receive a ball using	
		their team strategy, giving		Show balance when	different parts of the foot	
		ideas for improvements.		changing direction at speed	under pressure.	
				in combination with other		
				skills.	Strike a ball using varying	
					techniques with increasing	
				Begin to co-ordinate their	accuracy.	
				body at speed in response	Change direction to lose an	
				to a task.	opponent with some success.	
					Create and use space with	
					some success in game	
					situations.	
					Use simple tactics to help	
					their team score or gain	
					possession.	
Year 5	Accurately copy and repeat	Use clear communication	Show increasing control and	Run at the appropriate speed	Use dribbling to change the	Comfortably demonstrate
	set choreography in	when working in a group	balance when moving from	over longer distances or for	direction of play with some	sculling head first, feet
	different styles of dance	and taking on different	one balance to another.	longer periods of time.	control under pressure.	first and treading water.
	showing a good sense of	roles.			'	3
	timing.		Use strength to improve the	Show control at take-off	Dribble with feet with some	Select and apply the
	3	Begin to lead others,	quality of an action	and landing in more complex	control under increasing	appropriate survival
	Choreograph phrases	providing clear instructions.	and the range of actions	jumping activities.	pressure.	technique to the situation.
	individually and	J J	available.	J		ι
	with others considering	Plan and apply strategies		Perform a range of more	Use a variety of dribbling	Confidently combine skills to
	actions, dynamics, space and	with others to more	Use flexibility to improve the	complex jumps showing	techniques to maintain.	retrieve an object
	relationships in	complex challenges.	quality of the	some technique.		from greater depth.
	response to a stimulus.		actions they perform as well		Use a variety of throwing	J g 339p 4. 6.
	. 5555.330 00 00 00010000000		as the actions they	Show accuracy and power	techniques with some control	Confidently co-ordinate a
			choose to link them.	when throwing for	under increasing pressure.	smooth and consistent
	1	I	Choose to this therit.	witer an owing jor	armer increasing pressure.	STRUCTURE CONSISTENT



	Confidently perform	Orientate a map confidently		distance.		breathing technique with a
	choosing appropriate	using it to navigate around	Create and perform more	uisiurice.	Use a variety of kicking	range of strokes.
	dynamics to represent an	a course.	complex sequences of	Demonstrate good balance	techniques with some control	range of strokes.
	idea.	a course.	actions with a good level of	and control when	under increasing pressure.	Confidently demonstrate
	tuea.	Explain why a particular	quality, control and	performing other	under increasing pressure.	good technique in a wider
	Use counts accurately when	strategy worked and alter	technique with and without	fundamental skills.	Catch and intercept a ball	range of strokes over
	choreographing to perform	methods to improve.	a partner.	Junaameniai skiiis.	using one and two hands	increased distances.
	in time with	methods to improve.	a pariner.	D	3	increasea aistances.
	others and the music.			Demonstrate improved body	with some success in game	
	others and the music.			posture and speed	situations.	Combine gliding and
				when changing direction.	D : I II :	transitioning into an
				Can co-ordinate a range of	Receive a ball using	appropriate stroke with good
				body parts at increased	different parts of the foot	control.
				speed.	under pressure with	Constidently link
					increasing control.	Confidently link a variety of floating actions
					Strike a ball using a wider	together demonstrating good
						technique and
					range of skills.	control.
					Apply these with	control.
					some success under pressure.	
					Use a variety of techniques	
					to change direction to lose	
					an	
					opponent.	
					Create and use space for	
					self and others with some	
					success.	
					SUCCESS.	
					Understand the need for	
					tactics and can identify	
					when to use them in	
					different situations.	
Year 6	Perform dances confidently	Communicate with others	Combine and perform more	Demonstrate a controlled	Use dribbling to change the	
/ eur O	and fluently	clearly and effectively	complex balances	running technique using	direction of play with	
	with accuracy and good	when under pressure.	with control, technique and	the appropriate speed over	control under pressure.	
	3 3	when under pressure.	· ·	longer distances or for	control under pressure.	
	timing.		fluency.	longer assiances or for longer periods of time.		
		1	1	lionger perioas of time.		



Work creatively and imaginatively individually, with a partner and in a group to choreograph longer phrases and structure dance considering actions. space, relationship and dynamics in relation to a theme.

Improvise and combine dynamics demonstrating an awareness of the impact on performance.

Use counts when choreographing and performing to improve the quality of work

Confident to lead others and show consideration of including all within a group.

Use critical thinking skills to form ideas and strategies selecting and applying the best method to solve a problem.

Confidently and efficiently orientate a map, identifying key features to navigate around a course.

Accurately reflect on when challenges are solved successfully and suggest well thought out improvements.

Demonstrate more complex actions with a good level of strength and technique.

Confidently transition from one action to another showing appropriate control and extension for the complexity of the action.

Plan and perform with precision, control and fluency, a sequence of actions including a wide range of skills.

Link running, jumping and hopping actions with greater control and coordination.

Perform jumps for height and distance using good technique.

Show accuracy and good technique when throwing for distance.

Show fluency and control when travelling, landing, stopping and changing direction.

Change direction with a fluent action and can transition smoothly between varying speeds.

Can co-ordinate a range of body parts with a fluent action at a speed appropriate to the challenge.

Use a variety of dribbling techniques to maintain possession under pressure. Use a variety of throwing techniques including fake passes to outwit an opponent.

Select and apply the appropriate kicking technique with control.

Catch and intercept a ball using one and two hands with increasing success in game situations.

Receive a ball with consideration to the next move.

Strike a ball using a wider range of skills to outwit an opponent.

Apply these with increasing control under pressure.

Confidently change direction to successfully outwit an opponent.

Effectively create and use space for self and others to outwit an opponent.

Work collaboratively to create tactics within their



		team and evaluate the	
		effectiveness of these.	